

Adrien Faure

Computer Engineer, PhD

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SUMMARY OF WORK EXPERIENCES

Lead Developer	Université Grenoble Alpes	2021 – 2023
Architect and fullstack developer	Aktid	2022 – 2023 (3 months)
PhD Candidate – Engineer	Atos – Université Grenoble Alpes	2017 – 2020 (3 years)
Teacher	Université Grenoble Alpes	2017 – 2023 (~120h)
R&D Intern	Atos	2016 (6 months)
Web Development Intern	Wizacha	2014 (3 months)

TECHNICAL SKILLS

Languages	Python, Rust , C/C++, SQL, Bash, R, Nix, Java, Go, Javascript, Typescript, Dart, PHP
Framework	FastApi, React, Angular , Spark, Spring, Flutter
Libraries	pandas, numpy, tidyverse , zmq, asyncio, protobuff, thrift, MPI
Environments	Linux , AWS, Kubernetes, HPC, Cloud, Big Data, NixOS, debian

FUNCTIONAL SKILLS

Tools	Git , Docker, Latex, Nginx, Traefik
RGBD	Postgres , Redis, sqlserver, sqlite, mongodb
Methodologies	Scrum , Pomodoro, Agile
Documentation	Documentation, Tutorials, Talks , Courses, Scientific Publications, Explanatory Diagrams
Concepts	Computer architecture , Data modeling (UML), Distributed systems, Scalability, Parallelism, Asynchronism, Data pipeline, DevOps, SRE (Site Reliability Engineering), Monitoring, Continuous Integration (CI), Continuous Deployment, Testing (unit, integration), Design patterns, Scientific method
Soft Skills	Autonomous , Sociable, Curious, Critical thinker, Open to criticism
Langues	French , English

EDUCATION

PhD in Computer Science	2020	Grenoble, France
Master's in Computer Science	2016	Lyon and Grenoble, France
Bachelor's in Computer Science	2014	Lyon, France

PROFESSIONAL EXPERIENCES

Université Grenoble Alpes

Lead Developer

Engineer – PostDoc

2021 – 2023

i Context

Two fixed-term contracts within the computer science laboratory at Université Grenoble Alpes (UGA). I worked on a European project involving both private and public actors across Europe. My primary role was mainly focused on the development of an open-source software called **OAR3**.

OAR3 is an HPC platform management software. It's a complex and distributed software, involving:

- Large-scale resource management (scheduling thousands of programs),
- Fine system manipulations for parallel program execution (via Linux cgroups and namespaces),
- And a user interface in CLI and REST API.

Objective

- **The main objective is to make OAR3 production-ready**
- Address the needs of the European project
 - Control and improvement of scheduling policies for energy management
 - Prepare and present working POCs at scale (deliverables for the European project)
- Participate in laboratory and research team activities
 - Supervising interns
 - Assisting with research experiments
 - Writing scientific papers

Work Done

- **Lead Developer on OAR3 in python3**
 - Development of new features
 - Code quality improvement
 - Refactoring of significant modules (e.g., reimplementing the REST API with FastAPI)
 - Comments on obscure parts
 - Writing tests
 - Ensuring continuous integration with GitHub Actions and maintaining Nix and Debian packages
 - User support:
 - For administrators when setting up a new cluster
 - For users through the addition of new features or debugging
 - International collaboration (Barcelona, Munich, Bologna) for tool integration
 - Development of satellite tools for OAR3: (monitoring, benchmarking, deployment, etc.)
- **Mediation, Documentation:**
 - Documentation: user guides, getting started, diagrams and schematics, reference API
 - Writing tutorials for engineers and researchers:
 - On OAR

- On Nix: <https://nix-tutorial.gitlabpages.inria.fr/nix-tutorial>

Results:

- The OAR3 project has been put into production (beta testing at the time of my departure) on a new cluster
- Demonstration of functionalities via a video recording the management of a platform with OAR3 (delivered for a European project)
 - ▶ Integration of several tools participating in the REGALE project: monitoring tool, deep learning application
- Scientific contributions

Languages	Python, Perl, Nix, Rust, R, C/C++
Tools	FastApi, Linux, github actions, pandas, numpy, scikit-learn, docker, docker-compose, PostgreSQL, asyncio, MPI
Conceptes	Distributed Systems, Infrastructure Management, Scheduling, Research, Monitoring

Aktid

Architect and fullstack developer

Freelance

2022 – 2023 (3 months)

i Context

Aktid is a company that designs and builds sorting centers for waste recovery. As part of R&D work on predictive maintenance artificial intelligence, Aktid needed an architect and developer to create a predictive maintenance dashboard from scratch.

Work Done:

Complete architecture of a new predictive maintenance platform

- Resumption of research work to design an on-site implementation

Design of the *backend*:

- Asynchronous online prediction service (asyncio)
- Design of the data schema for storing predictions
- Python RestApi for the *frontend* part

Design of the *frontend*:

- Dashboard in ReactJs
- Display of online predictions with ReCharts

Deployment in production:

- Production deployment in a factory for a beta version
- Using docker-compose technology on a Debian server

Documentation and training:

- Writing necessary documentation for takeover by other teams

- On-site tool presentation and training

Results: Deployment of version 1 of the predictive maintenance dashboard for Aktid's sorting center factories. The goal was to complete this project within one month to fit my availability. The development was continued by another developer under my guidance.

Languages	Python, Typescript, SQL
Tools	FastApi, React, Linux, pandas, numpy, scikit-learn, docker, docker-compose, Postgres, asyncio
Conceptes	machine learning, predictive maintenance

Atos – Université Grenoble Alpes PhD Candidate – Engineer

CIFRE Thesis

2017 – 2020 (3 years)

i Context

Industrial PhD, between the Grenoble Informatics Laboratory (LIG) and Atos. My research work is in the HPC (High Performance Computing) branch of Atos (formerly BULL), specifically on task schedulers for supercomputer-type clusters.

Thesis Topic(s): The subject of my doctoral studies revolves around HPC platform schedulers. These are complex and distributed software at the core of platform usage. Their central role makes them both an important study subject (inefficient schedulers impact the entire platform, which is costly) and difficult because it's nearly impossible to replace these software for studies without affecting their functioning.

My main contributions are:

- Methods and tools for evaluating the performance of HPC schedulers.
- Scheduling algorithms for HPC schedulers with task redirection.
- Use of Nix for reproducible computing experiments.

Work Done:

- Development of tools for emulating distributed applications
 - Distributed and parallel execution engine: experiment orchestration, parallelization with Spark
 - Design and development of scheduling algorithms in Rust
 - Programming parallel applications in MPI
- Data analysis in Python and R, using pandas, Jupyter, tidyverse, and rmarkdown.
- Writing scientific papers in English
- Supervision of interns
- Teaching courses as a lecturer

Results:

- Awarded the title of Doctor from Université Grenoble Alpes
- The thesis is available online – <https://theses.fr/2020GRALM056>.

Languages	Rust, Python, R, C/C++, Scala, Go, Bash, Nix
Tools	Linux, Spark, Nixos, Tidyverse
Conceptes	Parallel Programming, Distributed Systems, Scheduling, Critical Thinking, Writing, Synthesis, Scrum Methodology

Université Grenoble Alpes

Teacher

Adjunct Professor

2017 – 2023 (~120h)

i Context

Working in the laboratory is an excellent opportunity to find teaching assignments at the university. From 2016 to 2023, during my time at UGA, I completed several adjunct positions.

List of Positions Held:

- Module Coordinator IUT2 – Software Vulnerabilities (1 semester)
- Module Coordinator IUT2 – Software Quality (1 semester)
- Master’s 1 TP Instructor – DevOps (1 semester)
- L3 MIAGE TD Instructor – Statistics and Visualization (1 semester)
- L3 Info TD Instructor – Advanced Algorithms (2 years)

Languages and Tools	Java, Python, R, Docker, Docker-compose, Git
Concepts	Pedagogy, Autonomy, DevOps

Atos

R&D Intern

Master’s Internship

2016 (6 months)

i Context

End-of-studies internship at Atos. Internship within the R&D department, at the heart of Atos Echrirolles’ High Performance Computing activity.

Objective: Build a distributed system emulator by transparently replacing the libc with a simulation library. The emulator was named simunix.

Work Done:

Development of a C library simulator: The simulator executes a distributed application (resource manager type) in an isolated environment. The distributed software runs, without realizing it, on a single machine instead of being deployed at scale. The project works through a re-implementation of the libc, and mechanisms for rewriting binary files. Here is a list of functions that I had to rewrite:

- Blocking system functions: Mutex, CondVar.

- Time management functions: sleep, gettimeofday.
- Process management functions: fork, execv, etc.
- Network management functions: socket API (send/recv, connect/accept).

Result:

- Emulation of a distributed system on multiple nodes (30 by the end of the internship) on a single machine.
- Presentation of simunix at the Slurm user days (<https://slurm.schedmd.com/SLUG16/slugin-simunix.pdf>).

Languages	C++, C, Python
Tools	Linux, libc , Thrift, Protobuf, ZMQ, Simgrid, Slurm
Conceptes	Linux system programming (sockets, threads, mutex, etc.), Emulation, Scheduling, Scrum Methodology

Wizacha**Web Development Intern**

L3 Internship

2014 (3 months)

i Context

End-of-degree internship at the startup Wizacha. In 2014, Wizacha was a startup in the field of marketplaces. The concept was to allow sellers to use the platform to sell their products.

Objective: Participate in development activities within a team using the Scrum methodology.

Work Done:

- JavaScript development of the user cart
 - Backend part in PHP and FrontEnd in JavaScript
 - Writing associated unit tests
- Participation in sprints using Agile methodology
- Use of Mercurial for version control

Result:

- User cart in production
- Learning the fundamentals of the Scrum methodology

Languages	Javascript, PHP
Tools	Linux, Mercurial , jQuery
Conceptes	Web Programming , Scrum Methodology